

Region and Decision Tree-based segmentations for Multi-objects detection and classification in Outdoor Scenes

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Abstract— Accurate segmentation and detection of all mixed and occluded objects in the complex indoor/outdoor scenes become a vital topic of computer vision. These above-mentioned scenarios are the significant part of important vision applications such as autonomous driving, traffic monitoring, security surveillance, humane body parts detection, objects tracking and scene recognition. It is still difficult to accurately detect all the objects in the image due to illumination changes, occlusion and different directions. Meanwhile, segmenting the image in parts helps to detect the multi objects accurately. In this paper, we designed a system having improved techniques for the accurate segmentation and detection of multi objects. Firstly, we have combined the results of two methods for accurate segmentation of multiple objects, (i) Decision trees for labeling every neighboring pixel and assigning a separate color to all object present in complex images and (ii) Region-based segmentation for significant detection of multiple regions and drawing boundaries of all objects. Secondly, detection is performed by searching the objects with previously assigned colors. Finally, we have performed labeling with class name to all objects present in the images. We have performed our experimental over two benchmarked datasets as Instance Saliency images and MSRC. Our experimental work has shown improved results with respect to other state of the art algorithms.

Keywords— Labeling, classification, object detection, region-based segmentation, decision tree, object recognition, preprocessing

I. INTRODUCTION

Object detection is way of identification of different real-world objects such as vehicles, animals, humans and places. Various image processing [1] techniques are used for object detection such color matching, feature extraction, neural network, template matching and correlation. Object detection is a vital spot of computer vision. It is most studied problem as it used in various applications such as security surveillance [2], medical field [3], defense, autonomous deriving [4] and maps. There is still a lot of complexities in the detection of real-world objects such as occlusion, change of illuminations and color intensities. For the optical solution of these complexities, scientists and researcher from all the world actively work for the object's detection and recognition.

Different techniques for the object detection and recognition in the complex scenes have been proposed by different

researchers. For instance, a novel fusion approach is used to detect the objects proposed by T. Moh and S. Deshmukh [5]. They applied the object detection API, fusion detected edges and edge detection algorithm at original images. Their proposed approach has very high computational processing. SIFT [6] presents the nice characteristic of rotation and invariant to image but it needs accurate segmentation of objects. Different object segmentation methods [7] has proposed techniques to extract the objects from background but they are affected by environment ambiguities such as illumination change and occlusion.

In robotic application [8], local feature descriptor in real time processing is robust to rotation and scale change. A combined technique of RCNN and Bregion Regression method is proposed by L. Yu *et al.* [9]. Their proposed method shows good accuracy but needs of good replacement of candidate region size. In [10], they introduced Rol voting and multi task CNN to detect various object, however, this method is limited to occlusion. An approach 2D wavelet fractal feature is proposed by P. Zhang *et al.* [11]. Object detection and recognition which extract the candidate regions proposed by Y. Makihara *et al.* [12]. This method achieved remarkable detection accuracy, but detection is achieved on a single place and cannot be used for real time detection.

In this paper, we have proposed an improved object detection approach that used Decision Tree-based segmentation and Region-based segmentation for the segmentation and detection of multiple object in complex scenes. The proposed system is divided into 4 phases. Firstly, images from both data sets are passed through preprocessing phase for smoothing and reducing noise from the images. Secondly, segmentation is performed using two techniques (i) Decision Tree and (ii) Region-based segmentation methods. Thirdly, combination of the results of these two techniques for improvement of multiple objects segmentation. Finally, color matching method is used for the detection and labeling of multiple objects. We have observed the performance results of proposed system over two publicly available datasets, which shows improved results with accuracy of 69.4% on Instance Saliency image and 73.4% of MSRC datasets. Fig. 1 represents the different classes of both datasets.

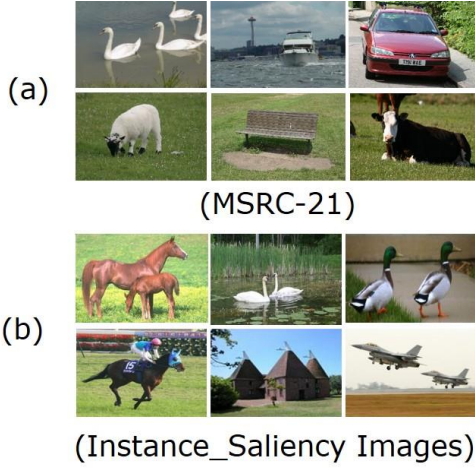


Fig. 1. Different classes of datasets (a) shows MSRC and (b) shows Instance Saliency Database

The detail of rest of the paper is as follows: Section II depict the system methodology of proposed system which contains the preprocessing, Decision Tree-based segmentation, Region-based segmentation, combination method, object detection and object labeling phase. Section III represents the analysis and comparison of the detection rate of our proposed system with other state of the art detection systems using the Instance Saliency image and MSRC datasets, respectively. Finally, Section IV shows the conclusion of paper.

II. SYSTEM METHODOLOGY

We have proposed simple framework for the multiple objects detection and labeling with class names to all objects presents in the images. The proposed system architecture is divided into different phases. Initially, all the images of both datasets are passed through preprocessing step for the removal of noise and sharp edges. Secondly, segmentation of multiple objects is performed using two methods, (i) Decision Tree and (ii) Region-based. Third, results of Decision Tree and Region-based methods are combined in this phase for the improved results of segmentation. Lastly, multiple objects are detected on the base of colors assigned during the segmentation phase and class labels are assigned to all detected objects. Fig. 2 depicted the system architecture of multiple object detection.

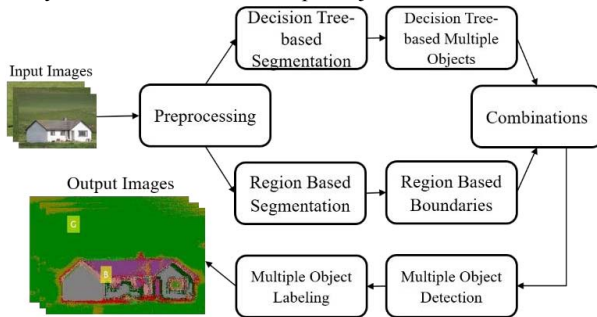


Fig. 2. Architecture of proposed object detection system

A. Image Preprocessing

During image preprocessing, color images from datasets are passed [13] through Gaussian filter for reducing the noise, sharp edge and smoothness of images.

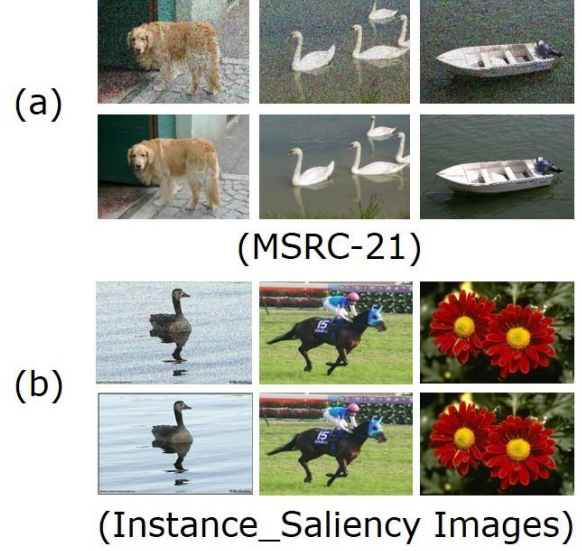


Fig. 3. Results of filtering steps (a) shows noisy images and (b) shows smooth and filtered images

Spatial calculation of gaussian filter is performed as;

$$g(a, b) = \frac{1}{\sqrt{2\pi} \cdot \sigma} \cdot e^{-\frac{a^2+b^2}{2\sigma^2}} \quad (1)$$

where a and b are the distance from the center in the horizontal axis and vertical axis respectively. σ represents the standard deviation of Gaussain.

B. Decision Tree-based Segmentation

After filtering process, Decision Tree-based (DT) segmentation is applied on all images of datasets [14]. DT segmentation contains two steps (i) learning phase and (ii) predicting phase. In learning phase, DT splits image in small trees and every tree give labeling at leaf nodes. Splitting function is used for splitting the images in small patches. DT make and learn the T trees of decision on small patches and then gather the prediction. Textural and contextual information [15] of each tree is constructed based on histogram of image patches and region prior of bag of semantic patches (BOST) [16]. Each leaf node l of SF tree is associated with learned class distribution $P(class|l)$. While, decision tree T works at a given pixel I until reached at leaf node l_t . Class distribution [17] is produced by SF for all trees T over the leaf nodes $Leaf_i = (l_1, l, l_T)$ by averaging the learned class distribution.

$$P(class|Leaf_i) = \frac{1}{T} \sum_{t=1}^T P(class|l_t) \quad (2)$$

At each pixel I , the prediction is applied for the classification of all pixels. In this way, all classified pixels are obtained. Misclassified pixels become holes, which are cause of

insufficient visual similarity [18]. Combining the DT results with similar regions [19] is a proposed solution to this problem (See Fig. 4).

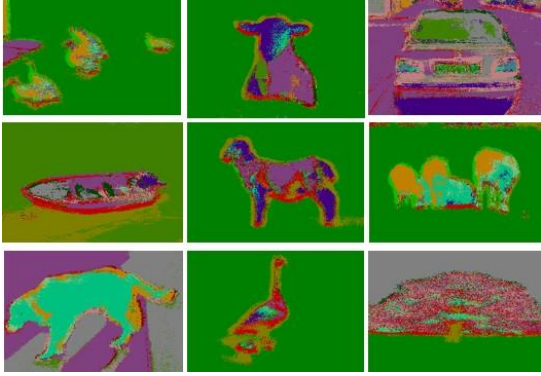


Fig. 4. Results of Decision Tree-based segmentation

C. Region-based Segmentation

The J-segmentation algorithm [20] is used in Region-based Segmentation [21] for detecting the similar regions in images. In similar regions, all pixels are homogeneous in color. Different neighboring homogeneous regions [22] can be detected by extracting the colors of images. With the Region-based segmentation, we easily detect all pixels with its similar region and regions boundaries [23]. This method has two steps (i) color quantization [24] step and (ii) spatial segmentation [25] step. This segmentation method needs good color quantization.

In our proposed technique, we have implemented a color quantization algorithm. In color quantization step, color pixels of image are replaced by color class labels and color class map [26] is generated. After quantization, color information is stored in color map. All pixels in a class map have same color are assigned with a label. In spatial segmentation step, J values [27] is calculated over each pixel for producing the J -image. J -image pixel values are the J -values that calculated over the local window of these pixels. Size of image regions are determined by size of local window. Boundaries are detected by large size window and intensities localized by small size window. J -image is a grayscale image and is calculated as;

$$J = D_A/D_B = (D_M - D_B)/D_B \quad (3)$$

where D_A is distance between different classes, D_B is the distance between members within each class and D_M is distance between pixel and mean of all pixels. D_M is calculated as;

$$D_M = \sum_{z \in Z} |z - m|^2 \quad (4)$$

where Z is a set of all N pixels, $z \in Z$ and m is the mean calculated as;

$$m = \frac{1}{N} \sum_{z \in Z} z \quad (5)$$

Finally, Multiscale region growing [28] method is used for the segmentation of J -image. Region merging is performed on the base of color similarity of regions.

Fig. 5 depicts the region-based segmentation. Threshold parameter Th_j is used for region merging (See Fig. 5).

Homogeneous of similar regions is controlled by Th_j is calculated as;

$$Th_j = m_j + as_j \quad (6)$$

where m_j is mean, s_j is standard deviation and a is a parameter, whose value is (-0.6, ...0.4).



Fig. 5. Boundaries detection using Region-based segmentation.

D. Combing Technique

In this phase, we describe the method to combine [29] the Decision Tree and Region-based segmentation for improving the results. Recall that the results of DT at each pixel are the prediction and classification of pixels. Some pixel may have misclassified due to incorrect prediction. These misclassified pixels create holes in the regions. While, in Region-based segmentation, when threshold [30] Th is small, it produces the regions similar in color texture. So, the results of both methods are combined to generate the more accurate the similar regions, filling the holes [31] in the region and drawing the accurate boundaries of objects. Fig. 6 depicts the results of combining technique.



Fig. 6. Combination of Decision Tree and Region-based Segmentation.

E. Multiple Objects Detection

After the accurate segmentation of multiple objects, we observed the color similarity for the detection of multiple objects [32-35] present in the complex scenes. We matched the color labels of all classes assigned during the training of Decision Trees with images of datasets. After detecting [36] multiple objects accurately, bounding box [37-40] is drawn around the objects. Detected objects with bounding box around them is shown in Fig. 7.



Fig. 7. Detected objects using color matching.

F. Multiple Objects Labeling

After accurately detection of objects [41-44], multiple objects [45-49] are labeled [50-54] with the class names [55-57] mentioned in the datasets. Fig. 8 shows the multiple labeled objects.



Fig. 8. Multiple labeled objects, B shows Building class and G shows grass class.

III. PERFORMANCE EVALUATION

Experimental results are evaluated on two publicly available benchmarked datasets (i) MSRC-21 [45] and (ii) Instance Saliency image database [46]. MSRC-21 dataset contains 591 RGB images and all classes are labeled such as *cow, car, sheep, building, plane, face, horse, tree, bicycle and grass*. Experiments are performed on 10 classes. Ground-truths of all images are available. The dimension of images is 213×320. All images are different from each other with different colors and different backgrounds. In addition, overall MSRC dataset is really challenging due to complex background and sharp color changes.

Instance Saliency image database is used for the evaluation of proposed method. Experiments are performed on 10 classes. Instance Saliency images database contains 999 RGB images and all classes are labeled such as *sea, bike, elephant, humane, cat, dog, duck, fish, ball and spoon*. Ground-truths of all images are available. All images are different from each other with different colors and different backgrounds. The dimension of images is 400×267. For the segmentation of images, we used Decision Tree and Region-based and color matching technique for the detection of multiple objects.

A. Experimental Settings and Results

We have performed experiments on MATLAB platform with a PC of Intel Core-i3 CPU 2.5 GHz having a RAM of 6 GB. In Table I, we present the mean accuracy of object segmentation on MSRC dataset which extract the multiple objects present in the images. While in Table II, we show the segmentation accuracy over Instance Saliency image database. We performed improved segmentation by combining the results two techniques. Table III depicts the detection accuracy over MSRC where we plot a bounding box around the detected objects. Table IV shows the experimental results of detection over Instance Saliency image database. While, Table V represents the comparison of results to other state of the art methods.

TABLE I. OBJECT SEGMENTATION ACCURACY OVER MSRC DATASET

Classes	CW	CR	SP	BG	PE	FR
Accuracy (%)	81.1	72.6	78.4	80.2	82.7	70
Classes	FE	HE	TE	BE	GS	SN
Accuracy (%)	71.3	78.1	75.3	69.5	70.3	77.2
Classes	BK	CH	CT	DG	BY	BT
Accuracy (%)	76.4	78.2	80	81	71.5	82
Mean Segmentation Accuracy = 73.4%						

where CW =Cow; CR = Car; SP = Sheep; BG = Building; PE = Plane; FE =Face; HE =Horse; TE =Tree; BE =Bicycle; FR=Flower; SN=Sign; BK=Book; CH=Chair; CT=Cat; DG=Dog; BY=Body; BT=Boat; and GS =Grass.

TABLE II. OBJECT SEGMENTATION ACCURACY OVER INSTANCE SALIENCY IMAGE DATASET

Classes	SA	CT	DG	HN	DC
Accuracy (%)	81.1	72.6	78.4	80.2	82.7
Object Classes	FS	DR	HM	HR	BS
Accuracy (%)	71.3	78.1	75.3	69.5	70.3
Mean Segmentation Accuracy = 69.4%					

where SA =SEA; CT = CAT; DG = DOG; HN = HEN; DC = DUCK; FS =FISH; DR =DEER; BS =BUS; HM =HUMANE; and HR =HORSE.

TABLE III. OBJECT DETECTION ACCURACY OVER MSRC DATASET

Classes	CW	CR	SP	BG	PE	FR
Accuracy (%)	81.1	72.6	78.4	80.2	82.7	74.1
Classes	FE	HE	TE	BE	GS	SN
Accuracy (%)	71.3	78.1	75.3	69.5	70.3	80.2
Classes	BK	CH	CT	DG	BY	BT
Accuracy (%)	79	70	82	77.7	82.3	77
Mean Object Detection Accuracy = 73.4%						

TABLE IV. OBJECT DETECTION ACCURACY OVER INSTANCE SALIENCY IMAGE DATABASE

Classes	CW	CR	SP	BG	PE
Accuracy (%)	81.1	72.6	78.4	80.2	82.7
Object Classes	FE	HE	TE	BE	GS
Accuracy (%)	71.3	78.1	75.3	69.5	70.3
Mean Object Detection Accuracy = 66.4%					

TABLE V. COMPARISON OF PROPOSED APPROACH WITH STATE OF THE ART OBJECT DETECTION METHODS.

Method	Detection Accuracy (%)
CNN [49]	76.9
Efficient scale space [47]	79
Harmony potential [48]	71.3
Proposed approach	86.1

IV. CONCLUSION

In this paper, we have proposed an effective technique for the accurate segmentation and detection of multiple objects. Our proposed approach generates the desired results after passing the images through three phases. First, for the segmentation phase, we have used two methods as Decision Tree and Region-based segmentation. Decision Tree-based method estimates the probability distribution of each pixel and Region-based method extracts the boundaries of similar regions. Second, this phase includes combination of Decision Tree and Region-based segmentation. Finally, we detect the multiple objects by color matching and label all objects with their class name. Our experiments have been validated over two publicly available benchmark datasets as Instance Saliency images and MSRC.

In future work, we would like to use results for scene understanding. We are also interested in different scenes

recognition such as sports scene, traffic scene, hilly scene, laboratory scene and indoor scenes.

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